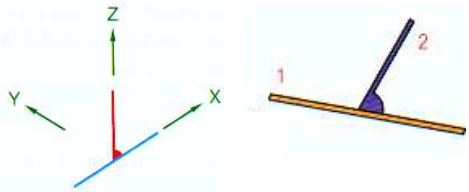
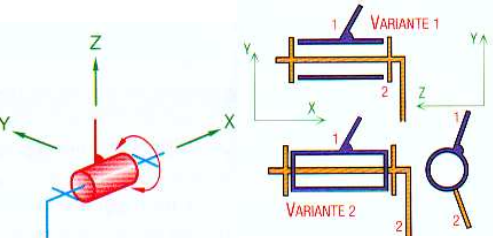
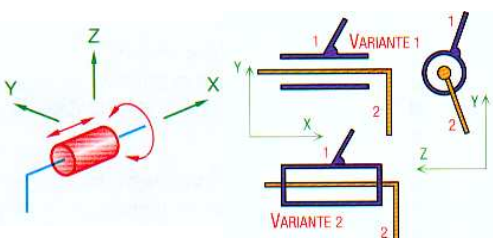
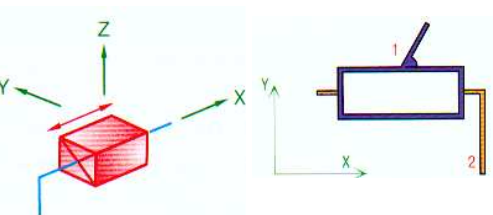
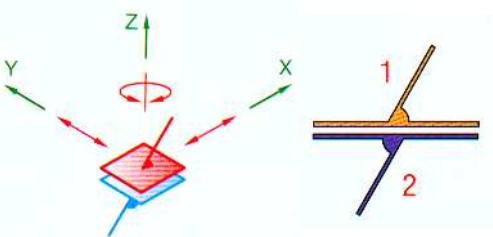
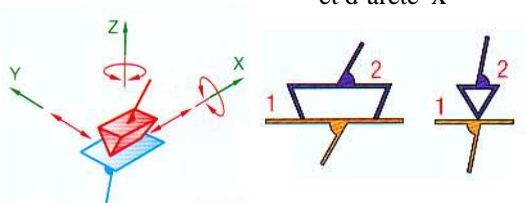
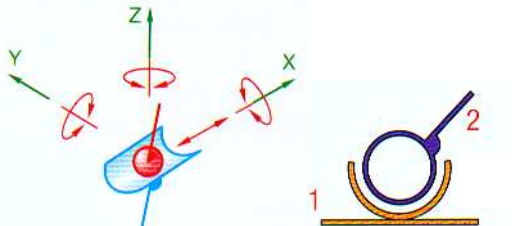
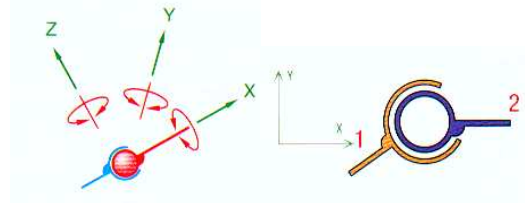
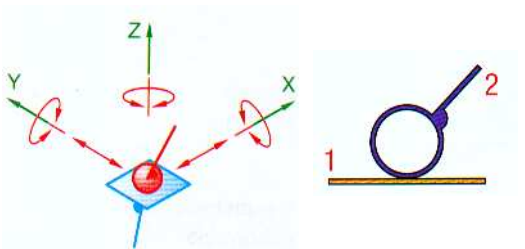
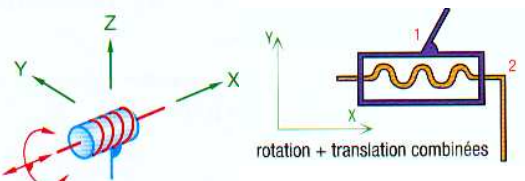


TORSEURS DES ACTIONS MECANQUES TRANSMISSIBLES														
SCHEMAS	MOBILITES	TORSEURS DES A M												
<p>ENCASTREMENT</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>0</td> <td>0</td> </tr> <tr> <th>y</th> <td>0</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>0</td> </tr> </tbody> </table>		T	R	x	0	0	y	0	0	z	0	0	$\{T_{1 \rightarrow 2}\}_O = \begin{Bmatrix} X_{12} L_{12} \\ Y_{12} M_{12} \\ Z_{12} N_{12} \end{Bmatrix}_R$
	T	R												
x	0	0												
y	0	0												
z	0	0												
<p>PIVOT d'axe (A, \vec{x})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>0</td> <td>1</td> </tr> <tr> <th>y</th> <td>0</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>0</td> </tr> </tbody> </table>		T	R	x	0	1	y	0	0	z	0	0	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} X_{12} 0 \\ Y_{12} M_{12} \\ Z_{12} N_{12} \end{Bmatrix}_R$
	T	R												
x	0	1												
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<p>PIVOT GLISSANT d'axe (A, \vec{x})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>1</td> </tr> <tr> <th>y</th> <td>0</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>0</td> </tr> </tbody> </table>		T	R	x	1	1	y	0	0	z	0	0	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 0 \\ Y_{12} M_{12} \\ Z_{12} N_{12} \end{Bmatrix}_R$
	T	R												
x	1	1												
y	0	0												
z	0	0												
<p>GLISSIERE d'axe (A, \vec{x})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>0</td> </tr> <tr> <th>y</th> <td>0</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>0</td> </tr> </tbody> </table>		T	R	x	1	0	y	0	0	z	0	0	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 L_{12} \\ X_{12} M_{12} \\ Z_{12} N_{12} \end{Bmatrix}_R$
	T	R												
x	1	0												
y	0	0												
z	0	0												
<p>APPUI PLAN de normale (A, \vec{z})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>0</td> </tr> <tr> <th>y</th> <td>1</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>1</td> </tr> </tbody> </table>		T	R	x	1	0	y	1	0	z	0	1	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 L_{12} \\ 0 M_{12} \\ Z_{12} 0 \end{Bmatrix}_R$
	T	R												
x	1	0												
y	1	0												
z	0	1												

TORSEURS DES ACTIONS MECANQUES TRANSMISSIBLES														
SCHEMAS	MOBILITES	TORSEURS DES A M												
<p>LIGNAIRE RECTILIGNE de normale (A, \vec{Z}) et d'arête \vec{X}</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>1</td> </tr> <tr> <th>y</th> <td>1</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>1</td> </tr> </tbody> </table>		T	R	x	1	1	y	1	0	z	0	1	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 & 0 \\ 0 & M_{12} \\ Z_{12} & 0 \end{Bmatrix}_R$
	T	R												
x	1	1												
y	1	0												
z	0	1												
<p>LIGNAIRE ANNULAIRE d'axe (A, \vec{X})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>1</td> </tr> <tr> <th>y</th> <td>0</td> <td>1</td> </tr> <tr> <th>z</th> <td>0</td> <td>1</td> </tr> </tbody> </table>		T	R	x	1	1	y	0	1	z	0	1	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 & 0 \\ Y_{12} & 0 \\ Z_{12} & 0 \end{Bmatrix}_R$
	T	R												
x	1	1												
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<p>ROTULE de centre A</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>0</td> <td>1</td> </tr> <tr> <th>y</th> <td>0</td> <td>1</td> </tr> <tr> <th>z</th> <td>0</td> <td>1</td> </tr> </tbody> </table>		T	R	x	0	1	y	0	1	z	0	1	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} X_{12} & 0 \\ Y_{12} & 0 \\ Z_{12} & 0 \end{Bmatrix}_R$
	T	R												
x	0	1												
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<p>PONCTUELLE de normale (A, \vec{X})</p> 	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>1</td> </tr> <tr> <th>y</th> <td>1</td> <td>1</td> </tr> <tr> <th>z</th> <td>0</td> <td>1</td> </tr> </tbody> </table>		T	R	x	1	1	y	1	1	z	0	1	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} 0 & 0 \\ 0 & 0 \\ Z_{12} & 0 \end{Bmatrix}_R$
	T	R												
x	1	1												
y	1	1												
z	0	1												
<p>HELICOIDALE d'axe (A, \vec{X})</p>  <p>rotation + translation combinées</p>	<table border="1"> <thead> <tr> <th></th> <th>T</th> <th>R</th> </tr> </thead> <tbody> <tr> <th>x</th> <td>1</td> <td>1</td> </tr> <tr> <th>y</th> <td>0</td> <td>0</td> </tr> <tr> <th>z</th> <td>0</td> <td>0</td> </tr> </tbody> </table>		T	R	x	1	1	y	0	0	z	0	0	$\{T_{1 \rightarrow 2}\}_A = \begin{Bmatrix} X_{12} & L_{12} \\ Y_{12} & M_{12} \\ Z_{12} & N_{12} \end{Bmatrix}_R$ $L_{12} = X_{12} \times \frac{\text{Pas}}{2\pi}$
	T	R												
x	1	1												
y	0	0												
z	0	0												

